# DATASHEET

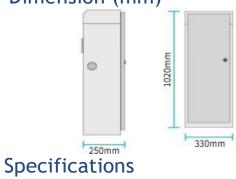
# KRRSUN®



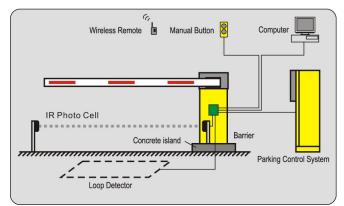
#### Features

- Karsun DZ series boom Barrier gate is durable, accurate, flexible and safe. It assembles with aluminum alloy octagonal beam with the Max. Length of 6m, gate open/close time is 0.9s/1.5s/3s optional.
- Adopts 2<sup>nd</sup> generation DC brush-less mechanism, which merits for compact in structure, enhanced rigidity, and convenient for maintenance and operation.
- > When the brake lever is in the horizontal or vertical state, the movement structure is completely self-locking, which can effectively protect the reducer from external impact.
- > Compared with ordinary barrier gate mechanism, our failure rate can be reduced by about 20%.
- > Anti-smashing function, rebound when encountering obstacles.
- > Control Board in a Plastic box makes control board waterproof and dust-proof.
- > All part is made by mold make the barrier gate accurate and stable.
- > Safety- Loop detector: after vehicle passed the barrier will automatically close once the loop input was triggered.

### Dimension (mm)



## Electrical wiring guidance



Model No.	DZ0023			
Framework Material	Cold-roll sheet, with color paint,full body 1.5mm ,IP54 level			
Beam	Aluminum alloy			
Motor	260W DC brush-less motor			
Mechanical Structure	Adjustable (left or right)			
Dimension	330 * 250 * 1020mm			
Operating Speed	0.9s/1.5s/3s when starting up the arm			
Weight	55KG			
Case Thickness	1.5mm			
Input Interface	Photo cell, loop detector, parking system			
Input	12V relay signal or Pulse Wide>100MS			
Power Supply	AC220V/110V, 50/60Hz			
Working Temperature	-40°C to +85°C			
Relative Humidity	≥90%			
MCBF	5 million time			
Push Button	Support			
Remote Control	Two button remote transmitter, Distance≤30m			
Optional Accessories	Loop detector; IR photo cell			
Beam Type	Straight		Articulated 90 °	Fence
Max Beam Length	4M	6M	6M	4M
Opening/Close Time	1.5S (0.9S optio nal)		1.5S/3S	

#### Accessories









Motor

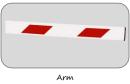
Control Board

Remote Control

Push Button









IR Photo Cell (Optional)